




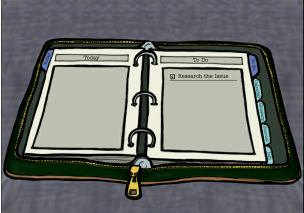


**University of Kansas, Division of Continuing Education,
Academic Outreach Programs, Legislative Process CD-ROM Project
Game Element Storyboard, June 29, 1999**

This document contains the elements that appear throughout the Kansas Lawmaker game. The functionality of each element (room, etc.) is described here. The **Text** column indicates text that appears on the screen.

Use this as a reference document as you follow the flow of the game with the flowchart and the Game Play Storyboard/Script.

	Graphic	Description/Interaction	Text	Audio
	Navigation/ Controls			
1		Control bar present on all screens with icons for:		
2	 Day Planner	Day Planner—Click to open Branch to To Do/Today (see below)		
3	 Briefcase	Briefcase—Click to open; drag items over icon to drop in. Branch to full-screen open briefcase (see below)		
4	 The Kansas Legislative Process	The Kansas Legislative Process—Click to open, scrolling text Branch open book, scrolling text, glossary at end, tab on page to		

	Graphic	Description/Interaction	Text	Audio
5	 <p>* Controls button on navigation bar</p> <p>Controls icon shows icons/text for</p> <ol style="list-style-type: none"> Help Audio control Exit Save Game 	<p>Help provides same text as found in Info.</p> <p>Audio control allows volume change, replay audio</p> <p>Exit prompts to save game</p> <p>When Save Game is clicked, text window appears.</p>	<p>Tooltips:</p> <p>Help Audio Control Exit Save Game</p> <p>Exit text: Do you want to save your game? Buttons: OK Cancel</p> <p>Save game text: To save your game, make sure you have inserted a diskette in Drive A: Buttons: OK Cancel</p>	
Day Planner				
6	 <p>* Full-screen open day planner with tabs</p>	<p>All tabs clickable all the time. Planner always opens to To-do/Today page</p>	<p>Tabs:</p> <p>To Do/Today Calendar Notes Info</p>	<p>SFX: zipper sounds on open/close</p>
7	To Do/Today	<p>User drags steps in process from to-do list to today. Wrong choice returns to To-Do list. As each step is completed, text is crossed out.</p> <p>When correct text is dragged over, substeps appear under main step.</p> <p>Handwriting font (TBD)</p>	<p>To-Do list:</p> <p>Research the issue</p> <p>Substeps to appear on Today page:</p> <ul style="list-style-type: none"> ▪ Check e-mail ▪ Go to Library ▪ Go to Legislative Research ▪ Check public opinion ▪ Lobbyist video conferences 	

	Graphic	Description/Interaction	Text	Audio
			<ul style="list-style-type: none"> ▪ Identify pro/con arguments <p>Prepare bill</p> <p>Substeps to appear on Today page:</p> <ul style="list-style-type: none"> ▪ Work on draft ▪ Send draft to Revisor of Statutes <p>Introduce and refer bill</p> <p>Substeps to appear on Today page:</p> <ul style="list-style-type: none"> ▪ File bill with chief clerk ▪ Listen to reading of bill <p>Attend public hearing (Standing Committee)</p> <p>Substeps to appear on Today page:</p> <ul style="list-style-type: none"> ▪ Listen to all testimony ▪ Decide if testimony is pro or con <p>Defend the bill</p> <p>Substeps to appear on Today page:</p> <ul style="list-style-type: none"> ▪ Review pro/con checklist ▪ Go before Standing Committee ▪ Use evidence from research to defend <p>First house action</p> <p>Substeps to appear on Today page:</p> <ul style="list-style-type: none"> ▪ Go to chamber ▪ Review amendments (if any) <p>Second house action</p> <p>Substeps to appear on Today page:</p> <ul style="list-style-type: none"> ▪ Prepare presentation ▪ Present to Standing Committee ▪ Get support <p>Obtain governor's signature</p>	

	Graphic	Description/Interaction	Text	Audio
		<p>Today list contains a few items not related to issue (see sample at right). New items appear with new Today page.</p>	<p>Today list (Example, others TBD) Meet with Young Farmers Assoc. New legislator get-together Topeka Chamber brunch {Party} agenda meeting 7:00 [top of list every day]</p> <p>DL: Attend driver ed. high school assembly at home Call pres. of auto ins. org.</p> <p>CS: Call dir. of social welfare Meet w/teen leaders group Address school board</p>	
8			<p>Additional to-do items: [Reviewers—these will be added as space permits. They'll change depending on the action of the game.]</p> <ul style="list-style-type: none"> ▪ Call Senator/Representative from home district ▪ Call for dentist appt. ▪ Requests for certificates to Chief Clerk ▪ Pick up additional sponsor signup sheet [must be on a day before bill is introduced] ▪ Mail Journal, chaplain prayer of my guest ▪ Call home – who won bb game? ▪ Call for haircut appt. ▪ Schedule mtg. w/Speaker 	

	Graphic	Description/Interaction	Text	Audio
			<ul style="list-style-type: none"> ▪ Pick up cleaning ▪ Pay rent ▪ Call for absentee ballot, city election ▪ Sign intern mileage voucher ▪ Pick up laundry ▪ Buy birthday present for Judy ▪ Call folks for anniversary 	
9			<p>Today list (Example lines, others to be developed) [Reviewers—We will move these around and change them as appropriate to the action in the game. Any additions to these lists are welcome.]</p> <p>7:00 Breakfast meeting with Freshman Caucus, Docking State Office Building cafeteria 8:00 Calendar review/Caucus [every day] 9:00 Joint Education Committee to hear Secretary of Education presentation [if CS] 10:30 Physical fitness exam in rotunda 11:00 House session [Change to Senate depending on track] 12:00 Lunch with band members from district; concert in rotunda 1:30 Transportation committee, Room 519-S 3:30 Insurance Committee, room 527-S 5:00 Answer correspondence & e-mail 6:00 Meet with landlord re broken garage door 7:00 Dinner with Education Committee 8:30 Do Internet research on bill</p>	


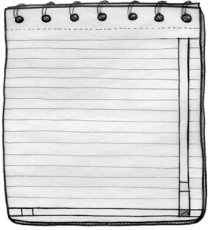
	Graphic	Description/Interaction	Text	Audio
10			<p>7:00 Breakfast meeting with subcommittee on School Finance</p> <p>8:00 Calendar review/Caucus [every day]</p> <p>9:00 Education Committee, Room 313-S [if CS]</p> <p>10:00 Page pictures, Governor's office</p> <p>11:00 House session [Change to Senate depending on track]</p> <p>12:00 Lunch with pages and parents</p> <p>1:30 Transportation committee, Room 519-S [if DL]</p> <p>3:00 Meet with lobbyists from City/County Hospitals</p> <p>3:30 Insurance Committee, room 527-S</p> <p>5:00 Write newsletter, read correspondence, sign letters</p> <p>6:00 Reception for foreign agriculture delegation</p> <p>7:00 Dinner with home county elected officials</p> <p>8:30 Finish reading research; work on testimony to committee</p>	
11			<p>7:00 Radio talk show with home station</p> <p>8:00 Calendar review/Caucus [every day]</p> <p>9:00 Education Committee, Room 313-S [if CS]</p> <p>11:00 Meet with Revisor on wording of amendment [added after Standing Committee segment]</p> <p>12:00 Box luncheon in rotunda</p> <p>1:30 Transportation committee, Room 519-S [if DL]</p> <p>3:00 Meet with reporter about proposed</p>	



	Graphic	Description/Interaction	Text	Audio
			bill 3:30 Insurance Committee, room 527-S 5:00 Return phone calls and e-mail 6:00 Reception at Dillon House 7:00 Catch up on paperwork for job at home	
12			Meet with Young Farmers Assoc. New legislator get-together Topeka Chamber brunch	
13			DL: Attend driver ed. high school assembly at home Call pres. of auto ins. org. CS: Call dir. of social welfare Meet w/teen leaders group Address school board	
14			Senator's Schedule FIRST DAY 7:00 a.m. Caucus 8:00 a.m. Meet with Senate Leadership on committee assignments 9:00 a.m. Interview with Reporter regarding teenage driving 9:30 a.m. Page Pictures in the Governor's Office, Room 212-S 10:00 a.m. Public Health and Welfare Committee, Room 526-S 11:00 a.m. Federal and State Affairs Committee, Room 254-E 12:00 noon Lunch with Mr. Bill White from my district 1:00 a.m. Meeting with Revisor on	


	Graphic	Description/Interaction	Text	Audio
			<p>drafting a bill 1:30 p.m. Utilities Committee, Room 531-N 2:30 p.m. Senate in Session 4:00 p.m. Return telephone calls and e-mails 6:00 p.m. Reception at Dillon House 8:30 p.m. Do Internet research on bill</p> <p>SECOND DAY 8:00 a.m. Breakfast meeting with American Cancer Society to visit about community services 9:00 a.m. Education Committee, Room 123-S 9:45 a.m. Meet with lobbyist regarding possible health issues 10:00 a.m. Public Health and Welfare Committee, Room 526-S 11:00 a.m. Federal and State Affairs Committee, Room 254-E 12:00 noon Lunch with pages and parents in Docking State Office Building cafeteria 1:00 a.m. Meet with Revisor on amendment to a bill 1:30 p.m. Utilities Committee, Room 531-N 2:30 p.m. Senate in Session 4:00 p.m. Meet with Senate Majority Leader's office to discuss the placement of my bill on the General Orders Calendar. 4:30 p.m. Review weekly schedule with Secretary 6:00 p.m. Dinner with school officials</p>	

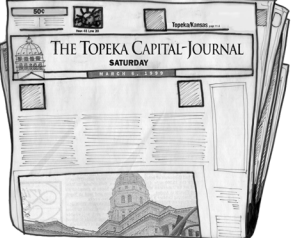


	Graphic	Description/Interaction	Text	Audio
			<p>from district 7:30 p.m. Work on presentation to committee</p> <p>THIRD DAY 7:00 a.m. Caucus 8:30 a.m. Write Newsletter 9:00 a.m. Education Committee, Room 123-S 10:00 a.m. Public Health and Welfare, Room 526-S 11:00 a.m. Federal and State Affairs Committee, Room 254-E 12:00 noon Grab sandwich from Snack Bar and answer constituent mail 1:00 a.m. Meet with Governor on bill signing 1:30 p.m. Utilities Committee, 531-N 2:30 p.m. Senate in Session 4:00 p.m. Press release to district media about passage of bill 6:00 p.m. Federal and State Affairs Committee Dinner with Governor at Cedar Crest</p>	
15	*3 month calendar (Jan-March) Days crossed out with progress through game.		<p>[Start with Jan, Feb, March calendar of 2000 as a model, but don't put a year on it.]</p> <p>[Jan 10] Session begins [Jan 24] Last day for members to request to have bills drafted by Revisor of Statutes [Feb 9] Last day for members to introduce bills [Feb 21] Last day for committees to request to have bills drafted by Revisor</p>	


	Graphic	Description/Interaction	Text	Audio
			<p>of Statutes</p> <p>[Feb 23] Last day for committees to introduce bills (except by Ways and Means, Appropriations, Federal and State Affairs, or other authorized select committees)</p> <p>[March 8] Last day to consider bills in chamber of origin (except by Ways and Means, Appropriations, Federal and State Affairs, or other authorized select committees)</p> <p>[March 31] Last day to consider bills not in the chamber of origin.</p>	
16	<p>*Notes—Flow chart (simplified from Reece book) with animated progress device [l&f will do character (or whatever), CC will animate in AW]</p>	<p>Notes—Tracks user progress, using flow chart. Colored bar or cartoon character indicates amount of progress.</p>	<p>Title] The Legislative Process</p> <p>You are here. [marker inserted by AW, moves depending on segments completed]</p>	<p>SFX: [Mark—Can we have a little sound for each step as the animated character moves along? I don't have a graphic for it yet, so can we wait until I do?]</p>
17	<p>*Information—Unlined notebook pages, help text to be inserted by AW</p>	<p>Same help as accessed from control bar [Text TBD as application is developed]</p>		
	Briefcase			
18	On desk in office.			
19	Icon on bar			



	Graphic	Description/Interaction	Text	Audio
20	 <p>Open briefcase 3 file folders visible— Legislative Research Public Opinion Other Sources</p> <p>Fourth file folder (Presentation) to be added later</p> <p>Folders include filled state (piece of paper sticking out side)</p>	<p>Clickable items:</p> <p>File folders (branches to open folder) Pro/Con checklist (branches to full- screen notebook) Phone (possible audio messages; no change in graphic) Videotape (branches to list of video testimony with video window & controls to replay)</p>		<p>Click open & closed, paper whoosh to open folders?</p> <p>What kind of noise can we use for opening the notebook?</p>
21		<p>*Inside of file folders, list on left side, pro/con checkboxes, display of evidence on right side.</p>	<p>Titles of evidence for left-side list depend on issue. Every piece of issue content will have a label, such as “testimony from 18-year old girl”</p>	
22	 <p>Pro/Con Checklist— Needs to cover almost half the screen width (over committee room 2, microphone still shows</p>	<p>Close-up checklist in four columns:</p> <p>? <u>Evidence</u> <u>Pro</u> <u>Con</u></p> <p>Each piece of evidence can be checked pro or con.</p> <p>Question mark at left of each evidence label brings up evidence when clicked.</p>		




	Graphic	Description/Interaction	Text	Audio
	regardless of which side checklist is placed on.), almost full screen height. Question mark icon Thumbs up/down icons			
23	Videotape— no label or blank label Video list on click—use file folder	[List of videos already dragged to briefcase, checkmarks for pro or con.]		
	The Kansas Legislative Process (book)			
24		Accessible from toolbar, library; office bookshelves Use kernels from Content materials, for process only, not for issues. KLP has hot text to glossary items; glossary at end.		Open/close book noise?
	Office			
25	Basic Office (2 views) Office Right 	Clickable items in Office Right: <ul style="list-style-type: none"> ▪ Day Planner—Branches to To-Do/Today ▪ Bookcase—Branches to KLP ▪ Briefcase—Branches to open briefcase ▪ Hot spot on left side of screen takes user automatically to Office Left 	[What information should go in the map?]	Phone: No new messages (phno.aif) You have one new message (ph1.aif) Click the phone to save the message. (phsave.aif) One saved message. (ph1savn.aif)


	Graphic	Description/Interaction	Text	Audio
				Two saved messages. (ph2savgd.aif) Three saved messages. (ph3savgd.aif)
26	Office Left 	Clickable items in Office Left: <ul style="list-style-type: none"> ▪ Map—Branches to Demographic Information ▪ Computer screen—Branches to computer desktop for email, word processing, web page. ▪ Phone—Audio re messages ▪ Door—Branches to hallway. Hot spot on right side of screen takes user automatically to Office Right		
27	*Book Set - Full-screen book covers [may not need, due to changes in content]		Titles: Legislative Language The Kansas Legislative Process	
28	*Close-up of computer desktop with icons – Email, Internet browser emulation, file (name inserted by AW), Presentation E-mail – generic screen with text boxes (text inserted by AW) Internet browser screen (generic) – we can use real legislative web page My Bill & Presentation -	Click icons for each screen		


	Graphic	Description/Interaction	Text	Audio
	Text processor (text inserted by AW)			
29	Newspaper on desk			
30	<p>*Newspaper full screen (mastheads dependent on issue and place in game)</p>  <p>What are we going to do about different pictures on front of different newspapers?</p>		Newspaper rustle for open and close	
Hallway				
31			<p>Signs: Office Library [on double doors] Legislative Research</p>	
Elevator				
32		<p>Photo-person facing towards doors on right side. AOP</p> <p>No labels on buttons. Roll across buttons makes top line show up.</p> <p>Text across top of door inserts button selection name. Done by AW</p>	<p>Button labels: Committee Rooms House Chamber Senate Chamber Governor's Office</p>	<p>SFX: Ding on start and stop (elding.aif)</p> <p>Creaking noise as elevator goes up and down? (Elcreak.aif) Gate noise?</p>

	Graphic	Description/Interaction	Text	Audio
		Click door to exit to hallway.		(elgate.aif) Operator: Just checking out the place before you start? Click the buttons to see where you might go. (elop1.aif) Hi, how's it going today? (elop2.aif) Finding your way around OK? (elop3.aif)
	Legislative Research Area/ Library			
33		Photo-librarian, video stills for movement. Clickable items: <ul style="list-style-type: none"> ▪ File cabinet—Branches to open drawer, branches to folders holding reports ▪ Bookshelves behind librarian and to right of file cabinet—Branch to KLP & bill history ▪ Exit sign—Branches to hallway ▪ Legislative Research—Branches to Leg. research room ▪ Computer—Depends on content. We could have charts be here. 		See line 40 in script for librarian audio
34	*Book spines		Legislative Language The Kansas Legislative Process	

	Graphic	Description/Interaction	Text	Audio
	Not needed		The History of Driver's License Bills in Kansas The History of Community Service Legislation in Kansas [Need bill history timelines]	
35	*Monitor close-up, numbers/charts/graphs			
36	*Legislative Research area 	Clickable items: <ul style="list-style-type: none"> ▪ Videos (shelves under left window)—Branch to list of titles. ▪ Microfiche—Branch to full-screen microfiche ▪ File cabinet ▪ Exit sign (not shown)—Branches to hallway ▪ Library sign (not shown)—Branches to library 	Video Titles: Driver's License Bill Public Hearing Testimony Community Service Bill Public Hearing Testimony Tour the Statehouse!	
37		Videos: Driver's License Bill Public Hearing Testimony, empty until after hearing Community Service Bill Public Hearing Testimony, empty until after hearing Tour the Statehouse! – video created by AOP.		
38	*Newspaper article page (mastheads and articles inserted by AW)	Depends on issue content		
39	Microfiche close-up 	Depends on issue content		

	Graphic	Description/Interaction	Text	Audio
	Committee Room			
40	<p>Two views: Committee room side</p>  <p>Committee room podium</p> 	<p>Side view no interaction. Photo-people at chairs; video of testimony at podium.</p> <p>Podium view interaction: Photo-people in chairs. Pro/con checklist is clickable, branches to full screen. Exit sign (not shown) takes user to elevator</p>		<p>Committee chairs (both)</p> <p>Before hearing: You're here a bit early, aren't you? (Crbefor1.aif)</p> <p>I'm just getting my notes ready. It's not time for the hearing on your issue. (crbefor2.aif)</p> <p>After hearing: Back again? Got another issue to bring before the committee? (crafter1.aif)</p> <p>We're all done in here now. (crafter2.aif)</p>
	House Chamber			
41		<p>Photo-people in chairs & at front, no recognizable faces</p> <p>Tally board at left (tbd) shows generic names, yea/nay votes.</p> <p>Clickable items:</p> <ul style="list-style-type: none"> ▪ Green Book on desk—Branches to bill and amendments ▪ Red & green buttons—User clicks to vote ▪ Exit sign (not shown) takes user to 		<p>Red coat or janitor or secretarial type: [Mark—You can use anyone here.]</p> <p>Before First House Action: Just checking the place out? We're not in session yet, you know. (chbefor1.aif)</p>

	Graphic	Description/Interaction	Text	Audio
		elevator		<p>Put this in opposite house from user choice, before 2nd House Action: Did you need something in here? The session hasn't started yet. (chbefor2.aif)</p> <p>After First House Action Did you leave something in your desk? (chafter1.aif)</p> <p>After First House Action Everyone's gone now. (chafter1.aif)</p> <p>After Second House Action Aren't you about ready to go to the governor's office? (chafter2.aif)</p>
	Senate Chamber			
42		<p>Photo-people at front</p> <p>Clickable items:</p> <ul style="list-style-type: none"> ▪ Green Book on desk—Branches to bill and amendments ▪ Microphone (not shown)—User clicks to vote? AW pop-up gives choice. ▪ Exit sign (not shown) takes user to elevator 		
	Governor's Office			.

	Graphic	Description/Interaction	Text	Audio
43		Exit sign (not shown) takes user to elevator		<p>Somebody in governor's office (secretary?): If you're looking for the governor, he's not here yet. (gobefore1.aif)</p> <p>Looking for somebody? This is the governor's office, but he's not here right now. (gobefore2.aif)</p>